## THE ROLE OF INNOVATIVE TECHNOLOGIES FOR TEACHING ENGLISH

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**Annotation:** This article describes the use of interactive and innovative educational technologies in teaching English and causes students to be interested in learning a foreign language, as well as their importance.

**Keywords:** Foreign Language, Teaching, Learning, Innovation. educational technology, speech activity, speech culture

Аннотация: В данной статье описывается использование интерактивных и инновационных образовательных технологий в обучении английскому языку и вызывается интерес у студентов к изучению иностранного языка, а также их важность.

**Ключевые слова:** иностранный язык, преподавание, обучение, инновации. образовательные технологии, речевая деятельность, культура речи

After the independence of our country, interest in teaching foreign languages increased, creating many opportunities for young people. Today, it is becoming a tradition to pass lessons through interactive games, innovative educational technologies. It is known that the course is conducted on the basis of various games and innovative educational technologies, which ensure that students and students demonstrate their capabilities, concentrate, improve their knowledge and skills, and become strong. The role of innovation and educational technologies in the teaching of foreign languages is important.

The term "innovation" refers to the renewal of the learning process, which is mainly based on internal factors. Borrowing this term is due to the desire to emphasize the motivational side of education, to distinguish oneself from the next "achievement technique", which in a short time should give the maximum effect regardless of the characteristics of the class and individual students, their desires, abilities, etc.

The concept of "technology "also appeared in World pedagogy as a contrast to the existing concept of "method". The disadvantage of the method lies in its elasticity and statistics. The term" Technology ("Technology in education") began to be widely used in the 40s and was associated with the use of new audiovisual teaching tools. In the 60s, the concept of "educational technology" was considered in terms of the use of computer technology in software training and education.

As N.N. Normatova states, "The process of developing the oral speech skills of foreign language for linguistic departments of Higher Education is different from the process of developing it for non-philological departments. The process has its own pecularities. The quality of education, which is a bilateral process between the teacher and student, depends on the didactic perfection of teacher's mastery, and on the other hand, the on the student's motivational activity.

When using innovative technologies in English lessons, the teacher must perform the following tasks: Development of speech culture, creativity and critical thinking; Formation of sustainable motivation for students to learn English; Formation of practical skills and competencies in all types of speech activity; Formation of speech competence.

The use of innovative technologies in foreign language lessons has its advantages: Activates thinking; Encourages learning; Improves the quality of knowledge; Helps develop mental abilities; Motivates students to manifest themselves; Expands opportunities to provide educational information; Increases interest in learning; Directions in the information space.

What exactly is interactive education? Interactive learning is learning based on dialogical speech in which the teacher and student interact [2].

There are different types of interactive learning, in particular: Cooperative training (working in pairs, Aquarium, shift triplets); Collective and group learning (microphone, unfinished sentences, mosaic, problem solving, mental attack); Situation modeling (business Games, role-playing competitions); Development of discussion issues (press method, position acquisition); Research technologies (press conference, scope of ideas, reportage).

If you include elements of interactive methods, this will allow each student to engage in active cognitive activity; encourage them to search for new ideas using different sources of information and organize cooperation between teachers and students in solving problematic issues.

In order to more effectively achieve development goals and maintain student motivation, elements of health technology are used in English classes. For example, the musical accompaniment of the lesson stimulates the brain, increases the assimilation of material and contributes to aesthetic education. The game is one of the most important forms of recreation. It helps to relax, evokes positive emotions, relaxation and pleasure.

I think that when using Game materials, students contribute to achieving high performance in the classroom and arouse interest in learning English. Therefore, for high performance, it is necessary to combine innovative technologies with gaming materials.

Therefore, with the use of the latest technologies, the effect can be achieved by applying a humanistic approach to teaching by the teacher.

Methods with a humanistic approach help the teacher to reveal the creative potential of the student, contribute to their development and improvement in the educational process.

Learning a foreign language requires intensive mental work of the child and his own active participation in the process. This result can only be achieved with the active use of innovative technologies.

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## SEVERAL FACTORS AND DEFICIENCIES IN LEARNING PRONUNCIATION SKILL OF ENGLISH AND OTHER FOREIGN LANGUAGES.

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Annotation. The main purpose of the article is to analyze several factors that occur with pronunciation in language learners studying English and other foreign languages and to determine the problems of speaking skill.

Key words: pronunciation, accent, stress, intonation, rhythm, motivation, attitudes.